BLUE WATERS SUSTAINED PETASCALE COMPUTING

Performance Modeling for the Masses

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Performance Modeling Panel at SC'11





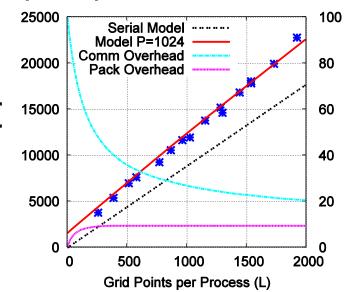






Model-guided Optimization - Motivation

- Parallel application performance is complex
 - Often unclear how optimizations impact performance
- Issue for applications at large-scale
 - Models can guide optimizations
- One of our models shows:
 - Local memory copies to prepare communication are significant
 - Re-engineering resulted in 20% performance gain of a QCD code
 - Frequent communication synchronizations are critical
 - Importance increases with P new algorithms in development



Communication Overhead [%]





What is Performance Modeling

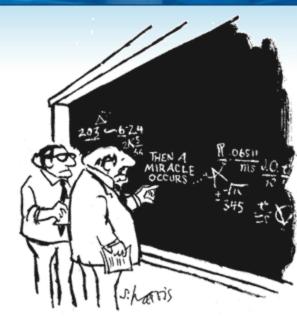
- Representing performance with **analytic** expressions
 - Not just series of points from benchmarks
 - Enables derivation to find sweet-spots
- Why performance modeling?
 - Extrapolation (scalability)
 - Insight into requirements
 - Message sizes, HW/SW Co-Design
 - Purchasing decisions based on models
- BUT: It's mostly used by computer scientists!
 - Our goal: enable application developers and domain scientists to use performance modeling





Our Simple Methodology

- Combine analytical methods and performance measurement tools
 - Programmer specifies expectation
 - E.g., T = a+b*N³
 - Tools find the parameters
 - Empirically, e.g., least squares



- We derive the scaling analytically and "I TAINK YOU SHOULD BE MORE fill in the constants with empirical measurements
- Models must be as simple and effective as possible
 - Simplicity increases the insight
 - Precision needs to be just good enough to drive action



Other Philosophies

- Simulation:
 - Very accurate prediction, little insight
- Traditional Performance Modeling (PM):
 - Focuses on accurate predictions
 - Tool for computer scientists, not application developers
- Our view: PM as part of the software engineering process
 - PM for design, tuning and optimization
 - PMs are developed with algorithms and used in each step of the development cycle
 - Performance Engineering





When and where should it be used?

- During the whole software development cycle
 - Analysis (pick the right algorithms)
 - Design (pick the right design pattern)
 - Implementation (choose implementation options)
 - Testing (test if performance expectations are met)
 - Maintenance (monitor performance)
- Performance bugs can be as serious and expensive as correctness bugs!







Our Process for Existing Codes

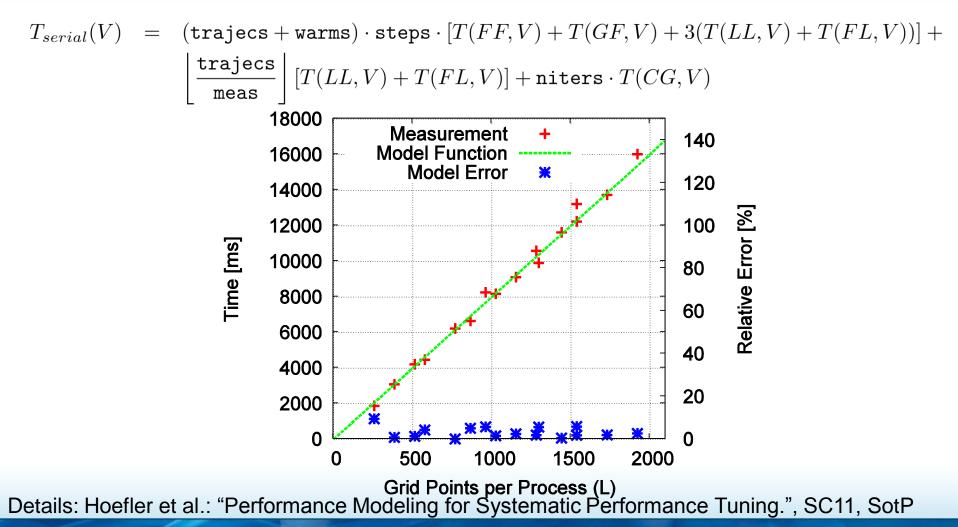
- Simple 6-step process:
- Analytical steps (domain expert or source-code)
 - 1) identify input parameters that influence runtime
 - 2) identify most time-intensive kernels
 - 3) determine communication pattern
 - 4) determine communication/computation overlap
- Empirical steps (benchmarks/performance tools)
 - 1) determine sequential baseline
 - 2) determine communication parameters

Details: Hoefler et al.: "Performance Modeling for Systematic Performance Tuning.", SC11, SotP





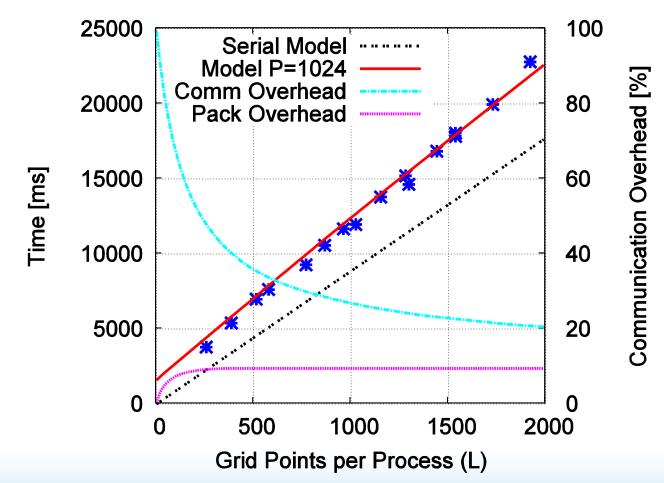
Example Serial Model: MILC







Example Parallel Model: MILC



Details: Hoefler et al.: "Performance Modeling for Systematic Performance Tuning.", SC11, SotP



Conclusions

- We advocate performance modeling as tool for
 - Increasing performance
 - Guide application design and tuning
 - Guide system design and tuning



- Throughout the whole software development process!
- Early results and key takeaways:
 - PM has been successfully applied to large codes
 - PM-guided optimization does not require high precision
 - Looking for insight with rough bounds is efficient

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